



# 3D Animation Production for Video Game Development Company

## PROJECT DETAILS

 Video Production

 Feb 2023 - Apr 2023

 Less than \$10,000

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*"The quality of service, adherence to deadlines, and the value for money provided were exceptional."*

## PROJECT SUMMARY

Triface International provided 3D animation production services for a video game development company. The main deliverables included high-quality character models, textured assets, and rigged animation.

## PROJECT FEEDBACK

The 3D animation Triface International delivered exceeded the client's expectations and received widespread praise from the team and beta testers. Players were also captivated by the character designs' level of detail and realism, resulting in increased engagement and positive user reviews.



## The Client

Please describe your company and position.

I am the Chief Executive officer of WildWorks

Describe what your company does in a single sentence.

We are video game development company in salt lake city, Utah, known for creating and publishing animal-themed multiplayer games for children and young adult


## The Challenge

What specific goals or objectives did you hire Triface International to accomplish?

We hired triface international with the specific goal of creating captivating 3D animation characters for our game development company. we wanted characters that would bring our game world to life and engage players on a whole new level.

 **Clark Stacey**  
CEO, WildWorks

 **Gaming**

 **Salt Lake City, Utah**

### CLIENT RATING

**5.0**

Overall Score

Quality: 5.0

Schedule: 5.0

Cost: 5.0

Would Refer: 5.0





## The Approach

How many teammates from Triface International were assigned to this project?

2-5 Employees

Describe the scope of work in detail. Please include a summary of key deliverables.

The scope of work encompassed the design and development of various 3D animation characters for our game. Triface international worked with us closely to understand our requirements, conceptualize the characters, create detailed character models, rig them for animation, and provide us the necessary assets for integration into our game. The key deliverables included high quality character models, textured assets, and rigged animations ready for implementation.

## The Outcome

What were the measurable outcomes from the project that demonstrate progress or success?

The measurable outcome from the project demonstrated remarkable progress and success. The 3D animation characters designed by Triface International exceeded our expectations and received widespread praise from our team and beta testers. Players were captivated by the level of detail and realism in the character designs, resulting in increased players engagement and positive user reviews.





## Describe their project management. Did they deliver items on time? How did they respond to your needs?

Triface International exhibited excellent project management throughout the engagement. They consistently delivered items on time, adhering to the agreed upon milestones and deadlines. Moreover, they were highly responsive to our needs, promptly addressing any concerns or modifications we requested. Their professionalism and commitment to clients satisfaction were truly commendable.

## What did you find most impressive or unique about this company?

What impressed us most about Triface International was their exceptional level of creativity and attention to detail. They meticulously crafted each character, infusing them with unique personalities, and ensuring they seamlessly integrated into our game's world. Their ability to bring our vision to life through stunning 3D animation was truly remarkable.

## Are there any areas for improvement or something Triface International could have done differently?

While our experiences with Triface International were overwhelmingly positive, there are no areas for improvement.

